

PACKET RADIO REPEATER DESIGN PLAN

PRELIMINARY SPECIFICATIONS 1.10

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I. FOREWARD

In the following document, we have tried to lay out a design plan for a packet communication network serving mobile terminals and using radio links for data transmission. Its purpose is to provide a frame of reference in which experimental prototype equipment will be introduced for testing the packet radio network concept.

This document does not describe a formal plan. Rather, it is a preliminary version which has been prepared and revised in the process of soliciting constructive feedback. It is our intention to reissue it, possibly with substantial modification, as warranted by ensuing design changes.

The design plan is one of three kinds of documents about the packet radio network. The implementation plan and the treatment of various technical issues are purposely kept separate. Thus, the design plan is not a detailed technical specification but rather presents a set of goals, objectives, performance criteria, guidelines and constraints, as well as an overall setting for the effort. The material only covers the packet communication network and not related matters such as the developments in packet radio protocols for its utilization, terminal properties, or any analysis. These subjects will be adequately covered in companion material.

Note: Any reference to this plan must identify the preliminary nature of the material and should include a reference to this document along with the release date from the cover page.



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II. AN INTRODUCTION TO PACKET RADIO

GOALS & OBJECTIVES

0. History and Background - ARPANET, ALOHA

1. To Handle mobile terminals

- a. Into ARPANET initially
- b. For tactical communications eventually
- c. Flexible and convenient access
- d. Support hand held terminals
- e. Relative speeds up to 100 mi./hr.
- f. Interactive
- g. Up to 10mi. per repeater/ up to 2 mi. per terminal
- h. Non-urban high rise environments
- i. Broadcasting toward horizon
- j. Transparent network to users

2. To Allow Spectrum Sharing

- a. Shared channel access
- b. Co-existence with other systems
- c. Full protection and Security

II I. COEXISTENCE CONSIDERATIONS

- a. Sensitivity of other receivers in band
 - can't get too close
 - may not be able to get far enough away
 - radar, radio astronomy, telemetering
 - low power reception vs. stable high power (poor receivers)
 - filter out
- b. Too High power
 - unacceptable interference in packet radio
 - filter out
- c. Changes in environment
 - must be prepared for range of coexistence requirements
 - New things introduced into band
 - Old things removed from band. Possibly reintroduced in other ways (freqs, part of PR, etc.)
 - Dynamic changes - sweeps, on/off considerations
 - Geography considerations - points up, points out etc.
- d. Combination of two techniques to combat
 - a. low level signalling to not interfere
 - b. coupled with correlation detection to recover energy
 - c. stay out of certain bands.
- e. Leads to a channel allocation requirement
 - handle in a special way
 - not frequency hopped - but can be if necessary
 - low level signalling per channel

✓

V . Performance Objectives and Constraints

- a. DATA Rates - external, internal falls out of computations
- b. Delay - up to 0.1 seconds end to end (within PR net)
- c. Reliability - all considerations, mult paths, retrans, mtbf etc.
- d. No. of users- or amount of traffic/mix, type etc.
- e. Capacity/Throughput of one station and adjacent repeaters, system, repeater
- f. Security - no spoof, no unprotected intercept, no listen etc.
- g. Cost - of repeater, or sending packet, maintenance (ops)
- h. Error Performance - 10^{12} or better
- i. Geog perf. - uniform in radio net,
- j. Move around gracefully - handoff easy
- k. Ground speeds up to 100 mph.
- l. Transparent to user
- m. Topological considerations
- n. Range - individual net per station, multi-stations nets
- o. wt. size, power etc.

VI. Packet FORMAT

1. Data
2. Error Checking Blts
3. Address Identifier - term #, repeater
4. Sequence number - 8 bits,, 2 buffers outstanding
5. Rougint information - to station, only first time need to know repeater
from station..every time
6. Size of packet - and overhead

VII. SYSTEM DESIGN

1. RF Channel Considerations

how many channels?

how to use them?

terminals -one channel? two?

signal structure

code selection

MSK

Preamble selection

differential detection

non-coherent!!

Diagrams(illustrative) of spread, interference

Repeater coverage power budgets

Multiple detectors close into station

Power control - mostly in transmitter, some in rec. to comp.

Half duplex operation

2. Network Management Strategy

logical design

routing

flow control

error control

multi-station operation

repeater initialization/ shutdown

remote debugging

VIII. EQUIPMENT DESIGN

1. Interfaces
2. Power consumption
3. Programability - uproc.
4. Powering methods
5. Maintenance
6. Modularity
7. Software structure - roms, rams, etc.
8. Loading of programs
9. Buffer sizes and memory sizing
10. Physical description
11. summary of repeater characteristics - bw, ERP, thruput, %util, of cpu. etc.

BLOCK DIAGRAMS

- a. Antenna
- b. RF section
- c. Logic
- d. Modem
- e. COMSEC

two kinds here - a whole block diagram
showing all components. plus expand each
block.

PACKAGING INFORMATION
FORM FACTOR SKETCHES
CONSTRUCTION TECHNIQUES

wt size etc.

IX. Measurements and Testing

(to be supplied by Kleinrock and Fralick)

X. FUTURE DIRECTIONS

1. Four repeater test - 10 terminals
2. Multistation tests
3. Connection to ARPANET
4. Service tests.

